## Training Course Outline

## Overview

| Course Name: | Lighting For Theatre: Full Course |
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| Duration: | $0900-1500$ |
| Max. number of <br> delegates: | 12 |
| Venue requirements <br> (theory session): | Classroom or equivalent area (can be on-stage), with <br> screen/white wall/cyclorama that can be projected on to; <br> tables and chairs; welfare facilities. |
| Venue requirements <br> (practical session): | Area for practical training that includes a variety of the <br> venue's lanterns and equipment. |
| Delegates will need: | Safety footwear, gloves (recommended), notebook and pen. |
| Delegates will receive: | A Certificate of Achievement |

## Objectives

Using theoretical and practical instruction (lighting fixtures and equipment, where required), and group activities, explain the basic history of lighting, the most used type of lanterns and how to use them properly and effectively. This course includes how theatrical lighting evolved, why lighting is important in performance as well as, how the use of colour, effects and angles can alter emotion and performance. Attendees will learn how to approach lighting in a creative way and gain the knowledge and skills to deal with the technical equipment and processes involved in lighting a production or event. This workshop is aimed at anyone interested in acquiring knowledge and skills in lighting and production electrics.
The course has been developed specifically for activities carried out in performance spaces, and is suitable for users 12 years + , supervisors, managers, teaching staff and venue owners.

## Course Content (standard course)

$\checkmark$ Basic history of stage lighting evolution
$\checkmark$ Lighting angles
$\checkmark$ Types of lanterns
$\checkmark$ Gels and gobos
$\checkmark$ Theatre language
$\checkmark$ Health and safety
$\checkmark$ Lantern rigging
$\checkmark$ Lighting design

$\checkmark$ Lighting design plan reading
$\checkmark$ Dimmers
$\checkmark$ Power
$\checkmark$ Common fault solving
$\checkmark$ Basic maintenance
$\checkmark$ Practical session - rigging, focusing, de-rigging
$\checkmark$ Assessment

